



Nevin Aladag // **Bes, Tas, Oyunu** Vol.16/20 series "Art & Theory"

Bes tas is a dexterity game that probably originated in Central Asia and is said to be at least 2000 years old. We were taught this catching game by our mother who still plays it with considerable skill, as is illustrated in this images. Each player collects five small stones. These are spread out on the ground or arranged in a particular figure. While one stone is thrown into the air, a determined number of stones must be grabbed from the ground with the throwing hand. The stone thrown into the air must then be caught again. There are approximately ten levels of difficulty. The player, who gathers the most stones wins.

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